

## Progressing and ending the game

11. The turn then ends and the player to the left takes their turn.
12. If the draw pile is emptied, the discard pile is shuffled and becomes the new draw pile.
13. The game ends when one player has no cards remaining in their hand.

## Counting the results

14. When the game has ended, players score:
  - **One (1) point** for each matched Drug-Target pair they revealed during the game (see 8).
  - Cards remaining in players' hands do not score.
  - Cards discarded as matched TYPE pairs do not score (see 8).
  - The player who ended the game by emptying their hand scores an additional **three (3) points**.
  - The winners are the players with the highest point total. Ties are permitted.

*For more information scan either of the QR codes on the back of the cards.*